

Apple Tools for Teaching

Apple devices and apps offer powerful tools for creating engaging digital course materials. This page highlights key Apple software available through the App Store and shares examples from A-State's Summer Institute workshops.

Apple Purchases

A-State no longer operates an IT Store. Faculty and staff interested in purchasing Apple devices or software for university use should follow the campus technology purchasing procedures.

[What Are the Processes for Purchasing Technology?](#)

Apple Devices in the Classroom

Faculty often use iPads, MacBooks, and iMacs to:

- Record and edit video and audio
- Create interactive presentations
- Design eBooks and digital handouts
- Manage course materials and student feedback

[Apple Support for iPad](#)

[Apple Support for MacBook](#)

[Apple Support for Mac Desktops](#)

[Apple Support for iTunes](#)

iWork Suite & Creative Apps

Available free on Apple devices via the App Store:

- **Pages** – Word processing and ePub creation
 - [Using Pages to Create ePubs](#)
- **Numbers** – Spreadsheet tool for data visualization
 - [Using Numbers to create digital course materials](#)

- **Keynote** – Presentation software with animations and media
 - [Using Keynote to create digital course materials](#)
- **GarageBand** – Audio recording and editing
 - [Using Garageband to Record Audio Podcasts](#)
- **iMovie** – Video editing for lectures and assignments
 - [Using iMovie to create digital course materials](#)

[Download from the App Store](#)

Related Pages in the Knowledge Base

- *Embedding Media in Classes* – for guidance on adding Apple-created media to Canvas activities
 - *Integrating Video into Canvas Activities* – for using iMovie and GarageBand content in assignments and quizzes
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